

Agents

- [Book writing](#)
 - [Whimsy Storybook](#)

Book writing

Whimsy Storybook

Start Here – Picture-Book Project Overview

This file is the front door for the new project.

What this project is for

This project is built to turn a **simple one-line idea** into a **short, playful, image-heavy storybook draft** for younger kids.

It is designed for:

- short read-aloud stories
- strong page-turn rhythm
- lots of illustrations
- memorable repeated phrases
- silly, whimsical logic
- warm emotional payoff
- child-friendly language
- quick generation from a tiny prompt

What this project is **not**

This is **not** a direct imitation of any existing author or franchise.

It can use:

- playful rhythm
- nonsense-flavoured invention
- sound-play
- repetition
- absurd comedy
- visual whimsy

But it should **not** copy:

- exact rhyme habits
- signature meter
- famous creatures
- familiar catchphrases

- recognisable sentence music from a protected work

Make it feel ****fresh, bright, and original****.

Best use case

The ideal workflow is:

1. give a one-line idea
2. generate a short storybook draft
3. generate a matching image pack
4. revise for tighter read-aloud flow
5. optionally build a recurring world / character line from the result

Best output shape

Default story output should usually include:

- a title
- a one-sentence hook
- a compact storybook draft
- page or spread breaks
- short illustration prompts for each spread
- optional repeated refrain

Recommended age feel

Best target:

- ages ****3–7**** for read-aloud
- still enjoyable for early independent readers

Best reading feel

The story should feel:

- quick
- visual
- funny
- warm
- slightly weird in a good way
- easy to follow aloud
- satisfying by the end

File map

Use these files together:

- ****01_PICTURE_BOOK_SERIES_BIBLE.md****
Big-picture identity, promise, and project rules.
- ****02_TONE_AND_READALOUD_STYLE_GUIDE.md****
Voice, rhythm, humour, and language rules.
- ****03_CHARACTER_AND_WORLD_DESIGN_GUIDE.md****
How to build memorable characters and simple worlds fast.
- ****04_STORYBOOK_STRUCTURE_AND_PAGE_FLOW.md****
How to shape a short illustrated story.
- ****05_IMAGE_PROMPT_GUIDE_FOR_STORYBOOKS.md****
How to generate lots of useful pictures without muddy prompts.
- ****06_ONE_LINE_TO_STORY_WORKFLOW.md****
The main engine for turning tiny prompts into complete short books.
- ****07_PROMPT_LIBRARY_AND_USEFUL_WORKFLOWS.md****
Reusable prompts for fast drafting, revision, and expansion.
- ****08_SERIES_CONTINUITY_AND_RECURRING_ELEMENTS.md****
How to reuse characters, phrases, and worlds across multiple books.
- ****09_STORY_OUTPUT_TEMPLATE.md****
Clean final-output template.
- ****10_CONTINUITY_TRACKER_TEMPLATE.md****
Reusable tracker for recurring picture-book worlds.

Practical motto

****Small prompt in. Big picture-book energy out.****