

Darkmantle

DARKMANTLE / AMBUSH PREDATOR

Aberration-like cave predator • Underdark / Caverns • Lurker

A stealthy, aberration-like predator that resembles a living cloak or squid. Darkmantles cling to cavern ceilings and remain motionless in the darkness until prey passes beneath them. They then release their grip and drop without warning, using their tendrils to seize and drag victims into the shadows.

DETAILS

- Role: Ambush Predator
- Occupation: Cave Hunter
- Origin / Region: Underdark / Deep Caverns
- Age: Unknown
- Traits: Stealthy, patient, territorial, predatory
- Likes / Interests: Darkness, high cavern perches, isolated prey

COLOUR PALETTE



BEHAVIOURS / EXPRESSIONS

Use this row to show key states and demeanour for reference in storytelling or encounters.



Neutral



Lurking



Threat Display



Hunting



Agitated



— FRONT —

— SIDE —

— BACK —

ANATOMY / FEATURES



EYE CLUSTER
Multiple small eyes provide wide awareness in total darkness.



MANTLE TEXTURE
Leathery, elastic skin with folds that help it cling to stone and absorb light.



TENTACLE SHAPE
Flexible tendrils end in hooked tips used to grapple and restrain prey.



UNDERSIDE / MOUTH AREA
Ringed, radial maw lined with ripping plates.



HANGING SILHOUETTE
Resembles a draped shadow or stalactite when motionless.

NOTES

- ♦ Often mistaken for rock shadow or hanging fungus.
- ♦ Can descend suddenly from cave ceilings.
- ♦ Best observed from a safe distance.

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