

Prince Derendil

PRINCE DERENDIL / CURSED PRINCE

Noble • Cursed • Prince • Survivor

Once heir to an elven kingdom, Derendil was horrifically transformed by a dark spell meant to punish his house. His body now bears the feral form of a quaggoth, yet his mind and spirit remain elven. He walks between worlds—revered and reviled—clinging to his honor, memory, and the hope of breaking the curse that stole his humanity.

DETAILS

-  Role: Noble Heir / Tragic Hero
-  Occupation: Displaced Prince
-  Origin / Region: High Elven Kingdom
-  Age: Appears late 20s (Elven)
-  Traits: Proud, Melancholic, Loyal, Resilient, Haunted
-  Likes / Interests: Poetry, Ancient Lore, Nature, Music, Protecting the Weak

COLOUR PALETTE



EXPRESSIONS

Use this row to show key facial expressions and emotional range. Keep lighting and angle consistent.



Neutral



Friendly



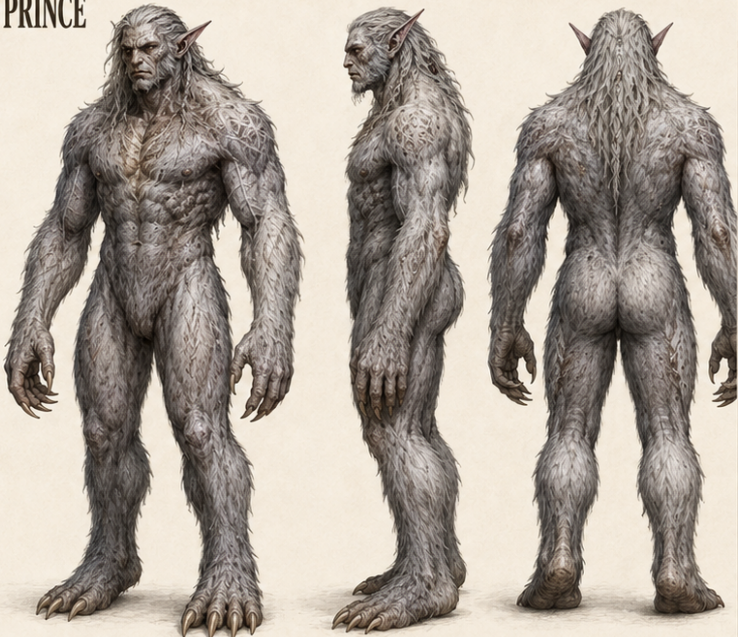
Concerned



Confident



Uneasy



— FRONT —

— SIDE —

— BACK —

ACCESSORIES / GEAR



Royal Signet Ring
Family heirloom. Symbol of his birth and oath.



Torn Sash Clasp
Remnant of his princely attire. Torn during his transformation.



Elven Pendant
Gift from his mother. Grounds his memories and identity.



Travel Pouch
Contains writings, herbs, and small essentials.



Keepsake Token
A token of the kingdom he once swore to protect.

NOTES

- ✂ Cursed by a spell that twisted his flesh with quaggoth blood and fury.
- ✂ Elven features remain: sharp ears, keen eyes, refined bone structure, and noble bearing.
- ✂ Quaggoth traits: dense fur, powerful musculature, claws, heightened senses, and primal strength.
- ✂ The curse is not his nature—his compassion and honor endure.

Revision #1

Created 2026-08-06 10:18:48 UTC by Slitzer

Updated 2026-08-06 10:19:07 UTC by Slitzer