

Tomb of Brysis Khaem

TOMB OF BRYSIS KHAEM

Ancient monumental Netherese-style burial complex

Ancient monumental tomb deep in the Underdark, built for a figure of immense wealth and status. Refined marble halls, bronze-clad doors, black marble sarcophagi, murals of floating cities, and preserved funerary chambers suggest a vanished civilisation whose craftsmanship and magic remain disturbingly intact.

LOCATION INFO

TYPE: Monumental burial complex

CLIMATE: Cold, dry subterranean air

CONDITIONS: Dust-laden, sealed, magically preserved

REGION: Deep Underdark

ELEVATION: Far below surface strata

KEY FEATURES

- 15-foot-high ceremonial corridors
- 10-foot-square marble doors wrapped in bronze
- Broad stair descent with ancient calendar carvings
- Upper chambers with stone sarcophagi and canopic jars
- False floor hiding ladder to the true tomb
- Rich lower tomb with gilded sarcophagus and stone inlays

TIME & WEATHER

PERSPECTIVE REFERENCES

COLOR PALETTE

#1B1C21

#39414C

#7C7D73

#A7A297

#4F6A63

#2A2328

#8C6F3D

MATERIALS / TEXTURES

Veined Pale Marble

Patinated Bronze

Black Marble

Dust-Coated Stone

Gilded Metal

Mural Pigment & Gem Inlay

SCALE REFERENCE

15 ft

10 ft

5 ft

0 ft

Ceiling height: ~15 ft

Door: 10 ft x 10 ft

Sarcophagi: oversized ceremonial scale

MOOD / ATMOSPHERE

- Regal
- Archaeological
- Intact
- Unsettling

KEYWORDS

- Netherese
- Monumental marble
- Patinated bronze
- Floating-city murals
- Preserved funerary magic

USE FOR: Environment Design | Matte Painting | Concept Art | Game Levels | World Building

LOCATION REF SHEET

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