Session 17

Session 17 — Carriage of the Stilled Tongue

Spelljammer Campaign • 21/02/2026

1 Setting

- Fog-choked rocky road at night
- Black carriage stalled among stone outcrops
- Unnatural shadows gather in the mist



2 The Threat

- 6 Shadows
- 2 Minotaur Skeletons
- 1 Lich hidden inside the carriage
- Necrotic blasts, teleportation, and Fear

3 Party

- **Rigg** — Human Swashbuckler Rogue
- **Leydrick** — Dwarf Life Cleric
- **High Jinks** — Tabaxi Warlock
- **Dino Roar** — Githyanki Artificer / Fighter
- **Valen Pyre** — Human Evoker Wizard
- **Rook Varrek** — Ally with an ice rapier

4 Key Moments

- Dino climbed the carriage first... then ran from Fear
- Rigg leapt from a fallen pillar to smash a Shadow
- Leydrick's Aura of Life kept the party standing
- High Jinks thunder-stepped and blasted the lich
- Valen Pyre landed the final hit
- Fallen allies were revived after the battle

5 Loot

- Tome of the Stilled Tongue — claimed by Valen
- Crystal Ball of Mind Reading — claimed by High Jinks
- 5,000 gp

6 Outcome

- The lich was destroyed
- The party survived the roadside ambush
- The group leveled up to 8
- The journey continues

Next Session: 07/03/2026

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