



Session 17


SESSION 17 — CARRIAGE OF THE STILLED TONGUE

SPELLJAMMER CAMPAIGN • 21/02/2026


1 SETTING


 Fog-choked rocky road at night


 Black carriage stalled among stone outcrops

 Unnatural shadows gather in the mist

2 THE THREAT

 6 Shadows

 2 Minotaur Skeletons


 1 Lich hidden inside the carriage

 Necrotic blasts, teleportation, and Fear

3 PARTY

 **Rigg** — Human Swashbuckler Rogue

 **Leydrick** — Dwarf Life Cleric


 **High Jinks** — Tabaxi Warlock


 **Dino Roar** — Githyanki Artificer / Fighter


 **Valen Pyre** — Human Evoker Wizard


 **Rook Varrek** — Ally with an ice rapier


4 KEY MOMENTS


 Dino climbed the carriage first... then ran from Fear

 Rigg leapt from a fallen pillar to smash a Shadow

 Leydrick's Aura of Life kept the party standing

 High Jinks thunderstepped and blasted the lich

 Valen Pyre landed the final hit

 Fallen allies were revived after the battle

*Dino started it.
Dino also ran.*


5 LOOT



Tome of the Stilled Tongue
— claimed by **Valen**



Crystal Ball of Mind Reading
— claimed by **High Jinks**



5,000 gp

6 OUTCOME

 The lich was destroyed

 The party survived the roadside ambush

 The group leveled up to 8

 The journey continues

NEXT SESSION: 07/03/2026

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