Session 21

SPELLJAMMER CAMPAIGN

SESSION 21

When Heaven Stopped Singing

DATE: 23/05/2026 • DM: JAMES / JAMIE / SICAREUS

SESSION SUMMARY

The party reached the heart of Arborea and presented the Whispering Crown to the Choir Master. The crown corrupted the celestial song, enraging the spirits and turning the serene realm into chaos. Fleeing by boat, they were attacked by a Morkoth in the astral-green sea. Back aboard their ship, they were confronted by Maruts—embodiments of lawful authority—who arrested four of them for crimes against the celestial peace. Rigg escaped capture. At the Court of Primus, the party learned their true mission: stop the Mind Flayers and free the imprisoned god Tharizdun in the deepest reaches of Carceri.

PART 1: ARBOREA – THE SONG BREAKS

00:00 Arrival in Arvandor
The party enters the upper realm of Arvandor, disguised and cautious. They make their way to the Spire of Endless Song.

00:40 Audience with the Choir Master
Dino places the Whispering Crown upon the Choir Master's head. The first notes are beautiful... then twisted.

01:00 The Song Corrupts
The second song turns dissonant. Spirits scream. Trees shudder. Arborea begins to unravel.

01:15 Fleeing Arborea
A Sea Elf named Fizzwick warns the party. They escape in a rowboat as the realm descends into chaos.

01:30 Morkoth Ambush
A Morkoth rises from the green waves and attacks the party at sea.

01:50 Battle at Sea
The party fights the Morkoth together and drives it off.

02:15 Back to the Spelljammer
Exhausted and wounded, they return to their ship to regroup.



THE WHISPERING CROWN
A silver crown that whispers in the mind of its bearer. It corrupted the celestial song of Arborea, causing discord and chaos.

PARTY MEMBERS

CHARACTER	CLASS / SUBCLASS	RACE	PLAYER	HIGHLIGHTS
Rigg Dalhart "Rigg"	Rogue (Swashbuckler)	Human	Ben / Elemunk	Stole the path in Arborea (literally). Escaped capture by the Maruts.
Leydrick Gefinhal	Cleric (Life Domain)	Dwarf	Jared / Galindis	Fought bravely on the boat. Captured by the Maruts.
High Jinks	Warlock (Great Old One)	Tabaxi	Kate / Keitachan	Blasted the Morkoth with Eldritch Blast & Hellish Rebuke.
Dino Roar (Dynoth Rokos)	Artificer (Battle Smith) / Fighter	Githyanki	Robb / Baconbuff	Placed the crown. Fought the Morkoth. Captured by the Maruts.
Valen Pyre	Wizard (Evoker)	Human	Justin / Slitzer	Evoked fire and fury against the Morkoth. Captured.
Rook Varrek	Gunslinger (Mercenary)	Human	NPC Ally	Fought on the boat. Captured by the Maruts.

TREASURE & MAGIC ITEMS

Robe of Eyes
Wondrous item – Uncommon
Lets the wearer see through magical darkness and illusions.

Rod of Rulership
Rod – Uncommon (requires attunement)
Grants advantage on Persuasion and Intimidation in certain situations.

Immovable Rod
Rod – Rare
An iron rod that becomes fixed in place when commanded.

KEY NPCs

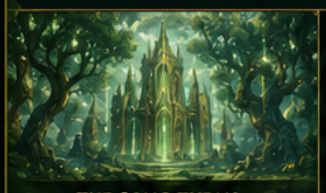
THE CHOIR MASTER
Guardian of the Spire of Endless Song. Keeper of Arborea's harmony. His song was corrupted by the crown.

FIZZ WICK (SEA ELF)
Friendly sea elf who warned the party of the coming chaos and helped them escape Arborea.

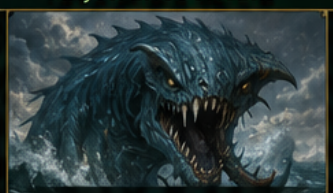
PRIMUS
God of Mechanus and order. Tasked the party with preventing the release of Tharizdun from his prison.

MARUTS
Lawful construct enforcers. Arrested the party for crimes against the peace of Arborea.

MAJOR ENCOUNTERS



THE SONG TURNS
The crown corrupts the Choir Master's song, unleashing discord across Arborea and driving the spirits into a frenzy.



MORKOTH ATTACK
A Morkoth rises from the astral sea. The party battles it in a desperate fight for survival.



MARUT ARREST
Maruts board the ship and arrest four party members for disrupting the peace of Arborea.

IMPORTANT REWARDS & TAKEAWAYS

- **Mission Clarified:** Stop the Mind Flayers and free Tharizdun from his prison.
- **New Destination:** Carceri – the prison of the Lower Planes.
- Rigg is free and must plan the rescue.
- Enemies Revealed: Illithid rivals are ahead and closer than expected.
- The Crown remains a key and dangerous part of the mission.
- The party's choices have consequences across the planes.

SESSION STATS

- **Duration:** ~4.5 Hours
- **Locations Visited:** 3
  Arvandor • Astral Sea • Spelljammer
- **Major Fights:** 2
  Morkoth • Maruts
- **Captured:** 4 Party Members
- **Survivor Free:** Rigg Dalhart

NEXT SESSION HOOK

The four captured party members are imprisoned in Carceri, the Infernal Prison. Rigg must navigate the planes, gather allies, and find a way to infiltrate the prison to free them and stop the Mind Flayers from releasing Tharizdun.

"No bell rings clean, no prayer rings true, when the song turns black underneath the blue."
– Varrick Songweave

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